

Providing a Secure Cloud Storage by Using Attribute Based Temporary Key Word Search Scheme

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Abstract - The cloud providers are not fully trusted in the accept of temporary keyword search on confidential data. Hence this is the main focus of this research, it is necessary to outsource data in the encrypted format. In the attribute-based keyword search scheme the authorized users generate some tokens which were in encrypted format and send them to cloud for the search operation. These tokens can be used to extract all the cipher texts which are generated at any time and contain the search token which were generated by authorized users. Since this may lead to some information leakage, a new cryptographic primitive is introduced which is more secure to propose a scheme in which the search tokens can only extract the cipher texts generated in a specified time interval and that cryptographic primitive is called key-policy attribute-based temporary keyword search (KPABTKS) which provide this property. To evaluate the security, we have to prove that the proposed scheme achieves the keyword secrecy property and is secure against selectively chosen keyword attack (SCKA) both in the random oracle model and Decisional Bilinear Diffie-Hellman (DBDH) assumption. And at last the research will show the complexity of the encryption algorithm is linear with respect to the number of the involved attributes.

Keywords: Secure Cloud Storage, Key Policy, Security Analysis, Token Gen

I. INTRODUCTION

Today, cloud computing plays a crucial role in our daily life, as a result of it provides economical, reliable resources for knowledge storage and process activities at a really low price. However, the direct access of the cloud to the sensitive information of its users threatens their privacy. A trivial answer to address this downside is encrypting knowledge before outsourcing it to the cloud. However, looking out on the encrypted knowledge is extremely difficult. Public key cryptography with keyword search (PEKS) [12] may be a cryptographic primitive that was primarily introduced by Boneh *et al.*, [12] to facilitate looking out on the encrypted knowledge. In PEKS, each knowledge owner who is aware of the general public key of the supposed knowledge user generates a searchable ciphertext by means that of his/her public key, and outsources it to the cloud. The notion of attribute-based keyword search (ABKS) [9] to permit a data owner to manage the access of information users for looking on his/her outsourced encrypted data. They used attribute-based cryptography (ABE) [5] to construct a searchable

scientific discipline primitive within the multi-sender/multireceiver model.

A. Our Contribution: The scientific contribution of the paper is summarized as follows:

1. We have at end encrypt introduce the novel notion of KPABTKS, and propose a concrete construction for this new crypto logical primitive which might be applied within the cloud storage services. The projected concrete theme is meant primarily based on linear pairing. Within the projected KP-ABTKS.
2. We have at end encryption formally outline two security definitions for KPABTKS [2] within the common place model. One in every of them defines its security against by selection chosen keyword attack (KPABTKSSCKA) and therefore the different one defines the keyword secrecy of KP-ABTKS.

II. PRELIMINARIES

A. Decisional Additive Diffie-Hellman (DBDH) Assumption: The tuple, $(e, P, aP, bP, cP, e(P, P)abc, e(P, P)z)$, in which $a, b, c, z \in \mathbb{Z}_q$ square measure chosen uniformly every which way. Then, the Decisional additive Diffie-Hellman (DBDH) assumption implies that the success chance of D to tell apart between $e(P, P)abc$ and $e(P, P)z$ is a negligible perform of the security parameter, λ . $\text{Adv}_{\text{DBDH}}(\lambda) = |\Pr[D(e, P, aP, bP, cP, e(P, P)abc) : a, b, c \in \mathbb{Z}_q] = 1] - \Pr[D(e, P, aP, bP, cP, e(P, P)z) : a, b, c, z \in \mathbb{Z}_q] = 1]| \leq \text{negl}(\lambda)$ (1)

B. Changed Decisional Diffie-Hellman Assumption: The subsequent distributions square measure given to the PPT, D : The tuple, $(e, P, aP, bP, cP, abcP, zP)$, in which $a, b, c, z \in \mathbb{Z}_q$ square measure chosen uniformly every which way. The changed Decisional Diffie-Hellman (MDDH) assumption implies that the success chance of D to part between $abcP$ and zP may be a negligible perform of the security parameter, λ .

$\text{Adv}_{\text{MDDH}}(\lambda) = |\Pr[D(e, P, aP, bP, cP, abcP) : a, b, c \in \mathbb{Z}_q] = 1] - \Pr[D(e, P, aP, bP, cP, zP) : a, b, c, z \in \mathbb{Z}_q] = 1]| \leq \text{negl}(\lambda)$ (2)

C. Access Management Policy: Access Tree: Each tree contains some leaves and every leaf is related to associate in nursing attribute. If n is that the root or inner node with out-degree of numn , then each of its branches square measure labelled from the proper to the left as $1, 2, \dots, \text{numn}$. Let kn , $0 \leq kn \leq \text{numn}$, denote the brinkvalue associated to the inner node n , where $kn = 0$ represents the “OR” gate and $kn = \text{numn}$ represents the “AND” gate. $\text{Trn}(\text{Atts})$ are often computed through one in all the following procedures:

- a. For every leaf node n : If $\text{att}(n) \in \text{Atts}$, set $\text{Trn}(\text{Atts}) = 1$; otherwise, set $\text{Trn}(\text{Atts}) = 0$.
 - b. For every inner node n , with kids $n_1, n_2, \dots, n_{\text{numn}}$: If there exists a set $I \subseteq \text{specified } |I| \geq kn$ and $\forall j \in I, \text{Trn}_j(\text{Atts}) = 1$, then set $\text{Trn}(\text{Atts}) = 1$; otherwise, set $\text{Trn}(\text{Atts}) = 0$.
1. **Sharing a Secret through the Access Tree:** The tendency to use the algorithm $n \in \text{Ivs}(\text{Tr}) \leftarrow \text{Share}(\text{Tr}, s)$ for allocating the secret share of every attribute that is conferred within the access tree Tr for AN whimsical secret worth s . In this rule, for every node n , the polynomial q_n with degree $kn - 1$ is generated through the subsequent steps:
 - If the node, n , be the basis of the access tree Tr , then set $q_n(0) = s$, and choose $kn - 1$ coefficients for the polynomial q_n uniformly willy-nilly.
 - If the node, n , is AN inner node, set $q_n(0) = \text{qprnt}(n)(\text{lbl}(n))$, and choose $kn - 1$ coefficients for polynomial q_n uniformly willy-nilly.
 - a. If the node, n , may be a leaf of the access tree, Tr , Then $kn = 0$ and $q_n(0) = \text{qprnt}(n)(\text{lbl}(n))$. At the top of this rule, every leaf node n of the access tree Tr is related to a price $q_n(0)$ because the secret share of s .

III. KEY-POLICY ATTRIBUTE-BASED TEMPORARY KEYWORD SEARCH (KP-ABTKS)

This theme consists of 4 entities together with data owner, data user, cloud server and trustworthy Third Party (TTP) [2] that square measure described as follows

1. **Data Owner:** Is AN entity UN agency encrypts its documents beneath AN discretionary access management policy and outsources them to the cloud. He/She consider the time of encrypting in generating the ciphertexts.
2. **Data User:** Is AN entity UN agency is searching for documents which contains AN supposed keyword, and square measure encrypted in a determined amount. The amount is every which way selected by the info user.
3. **Cloud Server (CS):** Is AN entity with powerful computation and storage resources. Atomic number 55 stores huge quantity of encrypted information, and receives the search tokens to appear for the desired documents on behalf [4] of the info user. The cloud finds the relevant documents, and sends them back to the info user.

4. **Trustworthy Third Party (TTP):** could be a totally trustworthy entity UN agency receives every user's access tree, and generates their secret keys like his/her attributes set conferred in his/her access tree. Then, the TTP sends back the users' credentials through a secure and echt channel.

a. **Formal Definition of KP-ABTKS:** The projected KP-ABTKS theme consists of 5 algorithms [2], Setup, KeyGen, Enc, TokenGen, and Search. These algorithms are described as follows

1. $(\text{msk}, \text{pp}) \leftarrow \text{Setup}(1\lambda)$: This formula is travel by the TTP. It takes the safety parameter λ as input and generates the master secret key msk and also the public parameter pp .
2. $\text{sk} \leftarrow \text{KeyGen}(\text{msk}, \text{Tr})$: This formula generates a secret key sk for the user with the access tree, Tr .
3. $\text{cph} \leftarrow \text{Enc}(\omega, \text{ti}, \text{Atts}, \text{pp})$: This formula generates a searchable cipher text associated with the keyword ω and time of encrypting ti in step with associate attribute set, Atts which is determined by the info owner.
4. $\text{st} \leftarrow \text{TokenGen}(\text{sk}, \omega, [\text{ts}, \text{te}])$: the info user runs this algorithm to get the search token st for looking out the cipher texts that are encrypted within the interval $[\text{ts}, \text{te}]$, and contain the keyword ω , in step with its secret key sk .
5. $\{0, 1\} := \text{Search}(\text{cph}, \text{st})$: for every hold on ciphertext cph and the received search token st that is related to specific keyword ω and attribute set Atts , this formula returns one if all of the subsequent conditions are met simultaneously:
 - $\text{Tr}(\text{Atts}) = 1$
 - $\text{cph} \leftarrow \text{Enc}(\omega, \text{ti}, \text{Atts})$
 - $\text{st} \leftarrow \text{TokenGen}(\text{sk}, \omega, [\text{ts}, \text{te}])$
 - $\text{ti} \in [\text{ts}, \text{te}]$
 Otherwise, it returns zero.

IV. THE PROPOSED CONCRETE CONSTRUCTION OF KP-ABTKS

The detail of the development is conferred as follows

1. $(\text{msk}, \text{pp}) \leftarrow \text{Setup}(1\lambda)$: This is often a randomized rule that is travel by the TTP to come up with the master secret key and therefore the public parameters. Supported the protection parameter λ , this rule selects a additive map $e: G_1 \times G_1 \rightarrow G_2$, where G_1 and G_2 area unit cyclic teams of order λ -bit letter of the alphabet q . Let $H_1: \mathbb{Z}_q \rightarrow G_1$ and $H_2: \mathbb{Z}_q \rightarrow G_2$ be 2 cryptographically unidirectional hash functions. [6] Then, it sets the general public parameter and the master secret key as follows:

$$\begin{aligned} \text{pp} &:= (H_1, H_2, e, P, sP, srP, G_1, G_2) \\ \text{msk} &:= (s, sr) \end{aligned} \quad (3)$$
2. $\text{sk}_j \leftarrow \text{KeyGen}(\text{msk}, \text{Tr}_j)$: This rule runs $\text{Share}(\text{Tr}_j, s) = 1$ as a package to allot the key share $q_n(0)$ to every leaf node $n \in \text{Ivs}(\text{Tr}_j)$ with relevancy the access tree Tr_j [4]. For this aim, the TTP initial selects a random value $t_j \in \mathbb{Z}_q$, and computes $\text{associate} = q_n(0)P + t_j H_1(\text{att}(n))$ and $B_n = t_j sP$ for every leaf $n \in \text{Ivs}(\text{Tr}_j)$. Then, the key sk_j is ready as follows:

$$skj := Trj, n \in lvs(Trj) \quad (4)$$

3. $cph \leftarrow Enc(\omega, ti, Atts, pp)$: The information owner runs this rule on the keyword ω , the time instance of encrypting ti . This randomized rule selects 2 random values $r1, r2 \in RZq$, and encrypts the keyword ω in line with the following steps:

$$\begin{aligned} W0 &= r1r2sP \\ W0 &= r1srP \\ W00 &= r1H2(\omega)sP + r1r2P \\ W^* &= H2(ti) \\ \forall attj \in Atts : \\ Wj &= r1r2H1(attj) \\ cph &:= (Atts, W0, W0, W00, W^*, \wedge attj \in Atts) \end{aligned} \quad (5)$$

4. $st \leftarrow TokenGen(skj, \omega, Tenc = [ts, te], pp)$: An information user with the access tree Trj and therefore the secret key skj runs this randomized algorithm to come up with a research token for the keyword ω . For this aim, he/she selects $z0 \in R Zp$, computes $A0n = z0An$ and $B0n = z0Bn$ for each leaf node $n \in lvs(Trj)$, and at last generates the search tokens as follows:

$$\begin{aligned} l &= te - tsSt(x) \\ &= H2(\omega) + lY - l_j = 0(x - H2(ts + j)) \\ &= (H2(\omega) + a01) + a2x + \dots + alxl - l \\ &= a1 + a2x + \dots + alxl - l \\ st1 &= nst1, j : st1, j = z0aj sP, \forall j \in l = o \\ st2 &= z0srPst =: (st1, st2, Trj, n \in lvs(Trj)) \end{aligned} \quad (6)$$

5. $\{0, 1\} := Search(st, cph)$: This formula selects the most important subset S of the attribute set $Atts$ satisfying the access tree Trj . If S is empty, this formula returns 0; otherwise, acts as follows:

$$\begin{aligned} \forall attj \in S : En &= e(A0n, W0)/e(B0n, Wj) = e(P, P)z0r1r2sqn(0) \\ \text{It thought to be mentioned that we've got } att(n) &= attj, \text{ for } n \in lvs(Trj). \\ Eroot &:= Combine(Trj, att(n) \in S) \\ &= e(P, P)z0r1r2sqroot(0) \\ &= e(P, P)z0r1r2ss - 1sr \\ &= e(P, P)z0r1r2sr(7) \\ \text{Then, the cloud computes } st^* &\text{ as follows.} \\ st^* &= Xlj = lW^* j - l st1, j(8) \\ \text{Finally, this formula returns one if } e(W0, st^*) &= Eroot = e(st2, W00), \text{ and 0, otherwise.} \end{aligned}$$

V. SECURITY ANALYSIS

To provide security of the KP-ABTKS theme against A, our system style should at the same time satisfy the subsequent needs.

A. Selective Security against Chosen Keyword Attack: This requirement implies that the person, A, [5] cannot infer any info regarding the keyword from its cipher text in the selective security model while not being given any matching search trapdoor. This property is formalized via by selection chosen keyword attack game.

B. Keyword Secrecy: This security demand implies that the person, [3]A cannot verify the keyword from the related cipher text and valid search tokens with a chance over a random keyword guess.

1. Security Definitions

a. Security Against by Selection Chosen Keyword Attack: The Selectively chosen keyword attack (SCKA) game is in between the PPT person, A, and therefore the competitor C, and contains 5 Steps: Setup, Phase 1, Challenge, part two and Guess.

a. Setup: The person, A, selects the challenge attributes set, Att^* , and sends it to the competitor, C. Then, C runs the setup algorithm, $(msk, pp) \leftarrow Setup(1\lambda)$. It stores the master secret key msk , and publishes the general public parameter pp .

b. Phase 1: The person, A, is allowed to access to the following oracles for polynomially over and over. At first, the challenger C selects associate degree empty keyword list, L_0 .

i. OKeyGen(Trj): If $Tri(Att^*) = 1$, then this oracle halts to answer; otherwise, the competitor C runs the key generation algorithmic rule, $ski \leftarrow KeyGen(msk, Tri)$, and returns the secret key, ski to the person, A

ii. OTokenGen(Trj, Tij, ω_i , pp): $stij \leftarrow TokenGen(ski, Tij, \omega_i, pp)$ If $Tri(Att^*) = 1$, then the challenger, C adds ω_i to the list, L_0 , selects the at the start empty set, S_{ω_i} , and updates S_{ω_i} by adding Tij thereto, i.e., $S_{\omega_i} \leftarrow S_{\omega_i} \cup Tij$.

iii. Challenge: The person, A, outputs the tuple $(\omega_0, \omega_1, t^*)$ such that if $\omega_b \in L_0$ then t^* cannot belong to the set S_{ω_b} wherever $b \in \{0, 1\}$. Then, the competitor, C selects the random bit, $b \in R$, encrypts ω_b by running the coding algorithmic rule, $C_b \leftarrow Enc(\omega_b, t^*, Att^*, pp)$, and sends C_b to A.

3. Phase 2: The person, A continues to question the oracles OKeyGen and OTokenGen an equivalent as part one. The sole restriction is that the tuples (Tr, T, ω_0) and (Tr, T, ω_1) don't seem to be allowed to be queried to the oracle OTokenGen if $Tr(Att^*) = one$ and $t^* \in T$.

4. Guess: The resister, A, guesses b_0 as the worth of b . It wins the game if $b = b'$. The advantage of the resister, A, to win the sport is outlined as follows:

$$\begin{aligned} Adv_{kp-abtk-scka}^{ABTKS, A}(1\lambda) \\ = |\Pr[AOKeyGen, OTokenGen(1\lambda, pp) = b_0 : b = b_0] - 1/2| \end{aligned} \quad (9)$$

5. Keyword Secrecy: The keyword secrecy game is command between the PPT resister, A, and therefore the competitor C, and contains four steps: Setup, Query, Challenge and Guess.

6. Setup: During this a part of the sport, the competitor, C runs the algorithmic rule $(pp, msk) \leftarrow setup(1\lambda)$, and sends the general public parameter pp to the resister, A.

7. *Query*: The resister, A, is allowed to access the subsequent oracles polynomially over and over. The resister, A, by selection [4] chooses its supposed keywords or access trees and receives the valid search tokens and secret keys, severally.

8. *Challenge*: Chooses a challenge attributes set Att^* such that $Tri(Att^*) = \text{zero}$ for all Tri belong to LTr , and sends it to the competitor C. Then, the competitor C every which way selects a challenge keyword, ω^* , from the messagespace, M , a interval $T^* = [ts, te]$, and therefore the time instance of encrypting, $t^* \in T^*$. It additionally every which way selects the access tree, Tr^* , specified $Tr^*(Att^*) = 1$. Then, it runs the coding algorithmic rule, $cph^* \leftarrow Enc(\omega^*, t^*, Att^*, pp)$ and therefore the token generation algorithm $st^* \leftarrow TokenGen(sk^*, \omega^*)$ specified sk^* is associated to the access tree Tr^* . Finally, the competitor C sends the tuple, (cph^*, st^*) , to the resister A.

9. *Guess*: The competitor, C, computes $cph0 \leftarrow Enc(\omega0, t^*, Att^*, pp)$, and runs the search algorithmic rule, $b := Search(st^*, cph0)$. It wins the sport if $b = \text{one}$. The advantage of A to win this game is outlined as follows:
 $Adv_{kp-abtks-ksgKP-ABT KS, A}(1\lambda) = Pr[AOKeyGen, OTokenGen(pp, 1\lambda) = w0 : cph0 \leftarrow Enc(\omega0, t^*, Att^*, pp), \text{one} := Search(st^*, cph0)](12)$

10. *Definition 2*: A KP-ABTKS theme provides the keyword secrecy property, if the advantage of the PPT individual, A, to win the keyword secrecy game is at the most a negligible perform, $negl(\lambda)$ wherever λ is that the security parameter:

$$Adv_{kp-abtks-ksgKP-ABT KS, A}(1\lambda) \leq negl(\lambda) \quad (13)$$

B. Security Proof

1. *Theorem 1*: The projected KP-ABTKS theme is by selection secure against chosen keyword attack within the random oracle model.

2. *Proof*: To prove this theorem, suppose that our theme isn't secure against SCKA, thus there exists a PPT individual sort of a who wins the SCKA game with a non-negligible advantage, i.e., $Adv_{kp-abtks-sckaKP-ABT KS, A}(1\lambda) = (\lambda)$, wherever (λ) could be a non-negligible function. Since this contradicts with the MDDH assumption. The distinguisher, D is given a MDDH instance, $(G1, P, r1P, r2P, r3P, Q)$, where $P, Q \in R G1$ and $r1, r2, r3 \in R Zq$, and acts as follows to simulate the SCKA game for the individual, A.

3. *Setup*: The distinguisher, D, selects $s, sr \in R Zq$ uniformly every which way, and computes s^{-1} . Then, it sets $msk := (s, sr)$ because the master secret key. It conjointly selects a additive map, $e: G1 \times G1 \rightarrow G2$, computes sP, srP , and sets the $pp := (H1, H2, e, P, sP, srP, G1, G2)$

4. *Phase 1*: The distinguisher D selects the keyword list, Lw , which is at first empty, and answers A's queries by simulating $OKeyGen$ and $OTokenGen$ as follows.

- OKeyGen(Tr)*: The KeyGen algorithmic program first runs $Share(Tr, srs^{-1})$ to cipher the quota of every leaf $noden \in lvs(Tr)$, i.e., $qn(0)$. Then, once choosing $t^* \in R Zq$, it computes $associate = qn(0)P + t^*OH1(att(n))$ and $Bn = tsP$ for all leaves in Tri . The ensuing secret key $areski := (Tri, n \in lvs(Tri))$. This oracle halts to answer if $Tri(Att^*) = 1$.
- OTokenGen (Tri, Tij, ωi)*: The distinguisher, D, first runs $OKeyGen(Tr)$ to urge the key $key, ski := (Tri, n \in lvs(Tri))$. Then, it generates the search token, $stij$, by choosing the exponent, $z0 \in R Zq$, and computing $A0in = z0Ain$ and $B0in = z0Bin$. After that, it computes:

$$\begin{aligned} lij &= teij - tsij \\ Stij(x) &= H2(\omega i) + Yj \in Tij(x - H2(tij)) \\ &= (H2(\omega i) + a0i, 1) + ai, 2x + \dots + ai, lij xlij - 1 \\ &= ai, 1 + ai, 2x + \dots + ai, lij xlij - 1 \\ st1, i &= nst1, ij : st1, ij = z0ai, j sP, \\ \forall j \in I &= ost2, \\ i &= z0srPstij := (st1, i, st2, i, Tri, n \in lvs(Tri))(14) \end{aligned}$$

5. *Challenge*: If $att^* j \in Att^*$ was queried before, D retrieves aj from $OH1$ and computes $Wj = ajQ$; otherwise, D selects the random exponent, $aj \in R Zq$, computes $Wj = ajQ$, and adds aj to the table of $OH1$. Then, D sets $W' = sQ$, $W0 = sr(r1P)$, $W00 = H2(\omega b)s(r1P) + \text{letter}$ and $W^* = H2(t^*)$. Therefore, the ensuing cipher text is going to be $Cb := (Att^*, W', W'', W, \wedge att^* j \in Att^*)$. Then, D returns Cb to A. Note that if $\text{letter} = r1r2r3P$, then Cb could be a valid cipher text by considering $r'1 = r1$ and $r'2 = r2r3$.

6. *Phase 2*: The soul A continues to question identical as Phase 1. We tend to prompt that the sole restriction for A is that she cannot question $(Tr, T, \omega0)$ and $(Tr, T, \omega1)$ to $OTokenGen$.

7. *Guess*: The soul A outputs $b0$ as a guess for the worth of b . Then, the distinguisher D checks whether or not $b = b0$ or not. If $b = b0$, it will notice that $\text{letter} = r1r2r3P$ with a non-negligible probability; otherwise, letter could be a random component in $G1$.

$$\begin{aligned} Adv_{MDDHD}(\lambda) &= |Pr[D(P, r1P, r2P, r3P, r1r2r3P : r1, r2, r3 \in R Zq) = 1] \\ &- Pr[D(P, r1P, r2P, r3P, Q : r1, r2, r3 \in R Zq, \text{letter} \in R G1) = 1]|(15) \end{aligned}$$

$$\begin{aligned} \text{As } \text{letter} \text{ is willy-nilly chosen from } G1, \text{ then we've} \\ Pr[D(P, r1P, r2P, r3P, Q : r1, r2, r3 \in R Zq, \text{letter} \in R G1) = 1] &= 1/2. \end{aligned}$$

Also, we have:

$$\begin{aligned} Pr[D(P, r1P, r2P, r3P, r1r2r3P : r1, r2, r3 \in R Zq) = 1] &= \\ |Pr[D(P, r1P, r2P, r3P, r1r2r3P) = 1 | A \text{ wins}] Pr[A \text{ wins}] &+ \\ Pr[D(P, r1P, r2P, r3P, r1r2r3P) = 1 | A \text{ wins}] Pr[A \text{ win}] &= \\ 1.(\lambda) + 12(1 - (\lambda)) &= (\lambda)^2 + 12(16) \end{aligned}$$

Therefore,

$$Adv_{MDDHD}(\lambda) = (\lambda)^2 + 1/2 - 1/2 = (\lambda)^2 \quad (17)$$

VI. PERFORMANCE EVALUATION

The KP-ABTKS theme consists of five algorithms: Setup, KeyGen, Enc, TokenGen and Search. Since the

Setupalgorithmic rule is run offline, we tend to exclude its process cost in analyzing the performance of our theme. The KeyGen algorithmic rule, $|S|$ hash functions and $3|S|$ modular exponentiations in G_1 are run. The Enc algorithmic rule needs to execute $(4 + N)$ modular exponentiations in G_1 and $(N + 2)$ hash functions. In the TokenGen[6] algorithmic rule, $(2|S| + 1 + 1)$ modular exponentiations in G_1 and 1 hash functions are computed. Finally, the Searchalgorithm is executed by running $2(N + 1)$ pairings and 1 exponentiations.

TABLE I THE PERFORMANCE EVALUATION OF PROPOSED KP-ABTKS SCHEME

Algorithm	Computational Cost	Output Length
KeyGen	$3 s \exp+ s H$	$2 s \log_2 G_1 $
Enc	$(4+N)\exp+(N+2)H$	$(N+4)\log_2(G_1)$
TokenGen	$2 s +1+1)\exp(1+1)H$	$(2 s +1+1)\log_2 G_1 $
Search	$(2N+1)\text{pair}+i\exp$	-

 TABLE II TIME EXECUTION OF THE PROPOSED KP-ABTKS SCHEME THE VALUE OF THE INTENDED TIME UNITS IS FIXED WITH $L=10$

	$N= s $					
	1	10	20	30	40	50
KeyGen(ms)	0.3010	3.0100	6.0200	9.0300	12.0400	15.0500
Enc(ms)	0.5030	1.4120	2.4220	3.4320	4.4220	5.4520
TokenGen(ms)	1.5110	3.3110	5.3110	7.3110	9.3110	11.3110
Search(ms)	7	4.3	8.3	123	163	203

To simulate the important state of affairs as closely as attainable, we considered AN Intel 64-bit CoreTMi7-2670QM CPU at 2:20GHz with quad-core processor as a high-computational resource and computed the execution time of core operations on it using Multiprecision number and Rational Arithmetic Cryptographic Library (MIRACL). [7]Moreover, to receive the 80-bit security level, associate elliptic curve cryptosystem with 160-bit key length is required. Therefore, we have a tendency to set $\log_2 |G_1| = 160$ bits, and $\log_2 |G_2| = 320$ bits.

VII.CONCLUSION

Securing cloud storage is a very important drawback in cloud computing. This researchaddressed the issue and introduced the notion of key-policy attribute-based temporary keyword search (KPABTKS). According to this notion, every data user will generate a search token that is valid just for a restricted time interval.[10]. We tend to plan the primary concrete construction for this new cryptographically primitive bilinear map. We tend to formally showed that our theme is provably secure within the random oracle model. The complexness of encryption algorithm of our proposal is linear with respect to the amount of the involved attributes.

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